



CREATINEERS

Creative-Tech Programs Built for Schools

Everyone has a story to tell.

CREATINEERS helps students bring theirs to life.

CREATINEERS brings hands-on creative-tech programs into schools through animation, film, comics, podcasting, and media. Founded by Jasmine Katatikarn, former Disney Animation Artist and Amazon Design Tech Leader, CREATINEERS helps students build confidence, explore creative career pathways, and create finished work they are proud to share.



Students Create

Films, animations, comics, podcasts, and media projects



Schools Get

Curriculum, training, materials, and flexible implementation



Programs Support

Engagement, STEAM, career exploration, and project-based learning

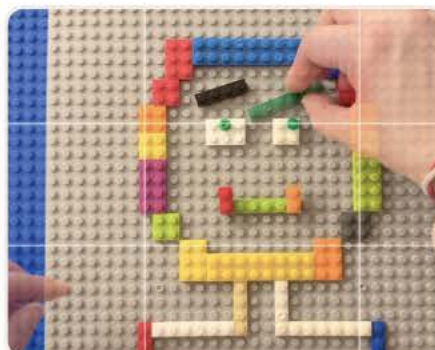
“ Every student has a creative spark. CREATINEERS helps schools turn that spark into real projects, creative confidence, and future-ready skills.

How CREATINEERS Programs Work

CREATINEERS can provide the curriculum, instructors, training, materials guidance, and implementation support.

♥ DELIVERY MODELS

♥	Instructor-Led	CREATINEERS instructors lead sessions directly with students.
♥	Teacher-Led	Schools use CREATINEERS curriculum with training and support.
♥	Hybrid	We provide curriculum, onboarding, launch support, and select sessions.



♥ PROGRAM FORMATS

♥	Single Workshop	Single-day or multi-day sessions
♥	10-15 Week Course	Semester-based programming
♥	Full-Year Sequence	Comprehensive program across the school year
♥	Summer Program	Intensive creative experiences
♥	Curriculum Kit	Turnkey materials for your team



Course Catalogue

Choose a core course based on your students' interests, schedule, and school goals. Each course is built around a clear student project and can run during the school day, after school, or as a summer program.



Stop Motion Animation

Best for: Grades Pre-K-8

Students create: A short stop-motion film using clay, paper, LEGO, or everyday objects.

Students learn: Storyboarding, set design, character building, frame-by-frame animation, timing, teamwork, and visual storytelling.



Digital Animation

Best for: Grades 2-8

Students create: A short digital animation with original characters, motion, and simple scene design.

Students learn: Character design, timing, movement, digital animation tools, motion principles, and storytelling through animation.

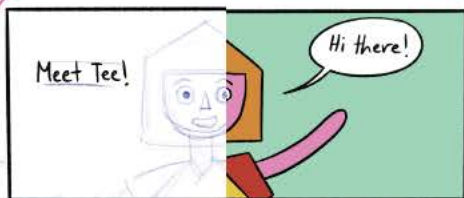


Film Lab

Best for: Grades 3-8

Students create: A short film, trailer, visual effects scene, or edited media piece.

Students learn: Camera shots, framing, story structure, editing, sound, production roles, and visual effects basics.



Graphic Novel

Best for: Grades 3-8

Students create: An original comic or graphic short story with characters, panels, dialogue, and page layouts.

Students learn: Character design, story worlds, panels, dialogue, pacing, page composition, and visual storytelling.



Podcasting / Media Lab

Best for: Grades 4-8

Students create: A podcast episode, interview segment, audio story, or student media piece.

Students learn: Episode planning, interview questions, voice, pacing, recording, audio editing, and media storytelling.



Interactive Storytelling Lab

Best for: Grades PreK-8

Students create: An interactive story, choose-your-own-adventure project, or branching digital narrative.

Students learn: Story structure, choice design, character goals, cause and effect, user experience, and interactive storytelling.

Ready-to-Run Creative STEAM Pathways

Each CREATINEERS course can stand alone or connect into a full-year sequence, giving schools a ready-to-run creative STEAM pathways with structure, support, and student outcomes built in.

Example pathway: how the courses above can become a one-year program

Pathways	Semester 1	Semester 2
👉 Hands-On Animation	Stop Motion Animation	Stop Motion Animation II
👉 Film + Media	Film Lab	Podcasting / Media Lab
👉 Visual Storytelling	Graphic Novel	Interactive Storytelling Lab
👉 Digital Animation	Digital Animation	Digital Animation II



Tell us about your school. We'll recommend what fits.

We'll suggest the right course plan for your grade band, schedule, and goals.



Email headmasters@academyofanimatedart.com to get started.